



Curriculum Map

Year Three

	ILP	Subject focus	Memorable experience	Innovate challenge	Art and Design	Computing	Design and technology	Geography	History	Music	PE	PSHE	Science
1	Gods and Mortals	History	Meet Zeus	A mysterious box is found. A sign on the box says 'Do not open'. What should YOU do?	3D sculpture/ Greek art and design	Using presentation software	Moving parts; model making	Ancient and Modern day Greece; Geographical features; Using maps	Ancient Greece	Trombone	Real PE (Personal)/ Swimming	Being Me in my World	
2	Urban Pioneers	Art/DT	Walk to Eton and Windsor	Create a piece of art based on where they live	Photography/ Graffiti art/ Observational drawing	Digital maps; Programming; Audio Recording; Using Search Engines		Geographical skills and fieldwork	Local History Study	Trombone	Real PE (Social)/ Swimming	Celebrating Differences	Light and Dark; Sources and Reflectors; Shadows; Sn Safety;
3	Predators	Science	Bird of Prey Visit	Create the ultimate human predator	3D scale models	Algorithms; Flow diagrams; Online research; Logical reasoning; Graphics software; Digital presentations	Selecting and using materials (collage and textiles)	Fieldwork; Using maps to locate countries and continents		Trombone	Real PE (Creative)/ Net/ wall games	Dreams and Goals	Food chains; Fossils; Plant parts and functions; Water transportation in plants; Skeletal systems;
4	Tremors	Geography	Eton College Geology Dept	Create a 'Red Alert' information portfolio	Sculpture; Photography	Presenting information	Structures	Volcanoes and Earthquakes	Ancient Rome – Pompeii	Trombone	Real PE (Cognitive)/ Dance	Healthy Me	Rocks
5	Mighty Metals	Science	Visit to Eton/ Eton Wick Park	Design an Iron Man companion	Embossed patterns and pictures; Making Jewellery	Creating spreadsheets; Using presentation software	Product evaluations; Making vehicles, Building and iron man; Using electrical circuits			Performing using metal objects for instruments	Real PE (Physical)/ Athletics	Relationships	Forces and Magnets; Working scientifically
6	Tribal Tales	History	Visit to Chiltern Open Air Museum	Design and construct a monument	Neolithic art; Clay beakers; Iron Age jewellery		Tool design and making/ Building structures	Fieldwork; Human and physical geography; Using maps and aerial images	Prehistoric Britain – Stone Age to Iron Age		Real PE (Health and Fitness)/ Cricket	Changing Me	Plants; Light; Working scientifically